

Dane Gledhill

Phone: 289-200-9120

Email: dane.gled@gmail.com

Github: [daner124](#)

Linkedin: [Dane Gledhill](#)

SKILLS

Languages Python, C, Swift, Java, JavaScript, HTML/CSS, React, Angular, Vue, JQuery, SQL, TypeScript
Tools Firebase, TensorFlow, Flask, Git, Jira, Notion, Docker, Stripe, Apple Pay, CoinbaseAPI, Algolia, PhotoShop, Illustrator, Animate, Final Cut Pro, Postman, Figma, Balsamiq, Mockito

EXPERIENCE

Amazon - Software Development Engineer

February 2025- Present

Java, React, Mockito, Git, Internal Pipeline and Customer Ticketing Tools

- Implemented various backend functionality for the Fulfillment By Amazon website to improve the experience of sellers who have to arrange shipments of their products with shipping carriers through our application.
- Worked with many Java and React codebases, task scheduling queues, load balancers, code pipelines and other technology to develop, test, scale, and maintain features for millions of users safely.

TD Securities - Software Developer III

February 2024 - February 2025

Java, Mockito, Git, Jira, Bit Bucket

- Developed an automated testing suite using Java and Mockito for TD Securities' liquidity calculation tool.
- Deployed code to a Jenkins pipeline with Git version control and maintained documentation and coordination amongst the team using Atlassian software products such as Jira and BitBucket.

Amazon - Software Development Engineer Intern

May 2023- August 2023

React, HTML/CSS, JavaScript

- Coordinated an entire project for the Fulfillment By Amazon website to ensure that the feature satisfies millions of customer's needs, adheres to Amazon's design, is coded efficiently, and is deployed safely.
- Designed and coded customer facing tools using React, used Git to maintain version control, deployed the code to a pipeline that distributes to various global regions, and monitored the deployment to ensure stability.

University of Toronto - Teaching Assistant

September 2022- December 2023

C, Figma, Multi-Variable Calculus, Linear Algebra, Calculus

- Helped 7 groups of 6 students to plan innovative product prototypes and develop wireframes using Figma.
- Conducted tutorials with 30+ students for 7 courses ranging from 1st year to 4th year students (Human-Computer Interaction, Intro To Computer Science 2, Multi-Variable Calculus, Linear Algebra, Calculus for Business, Social Impact of Information Technology).

Ontario Power Generation - Software Developer Intern

May 2021- December 2021

JavaScript, HTML/CSS, XML, VB Net, PhotoShop, Illustrator, Animate, Final Cut Pro

- Developed 3 industry leading Nuclear E-Learning Training websites using JavaScript, HTML/CSS, and creative cloud software such as Photoshop that adapt to a user's knowledge and saved 100s of hours of training time.
- Created videos using Final Cut Pro and coordinated a video shoot 2x faster than the predicted time.

EDUCATION

University of Toronto

Honours Bachelor of Science, Computer Science (Co-op) – Software Engineering Specialist

PROJECTS

Collabung

2022-2024

Swift, Python, ReactJS, JavaScript, HTML/CSS, JQuery, Firebase, Github, Notion, Stripe, Apple Pay, Coinbase API, Algolia, PhotoShop, Illustrator, Final Cut Pro

- Won the \$10,000 Young Entrepreneur Scholarship from the University of Toronto's New Venture Program.
- Building a collaborative story creation app focused on community building using Swift, Python, Firebase, Stripe, Coinbase API, and Figma.

Posturefy – Hack The 6ix Hackathon

2021

ReactJS, TensorFlow, JavaScript, HTML/CSS

- Won "Best Beginner Hack" at one of the largest Hackathons in Canada for our machine learning software using ReactJS and TensorFlow to detect and help correct user posture.